

Warehouse Collection FAQ

1. What the heck is this Warehouse thing?

Google Sketchup is a freeware 3-D object design program. Google's main purpose in providing it is so that people can create 3-D buildings and other objects for placement in Google Earth. The Google 3-D Warehouse is a web site where Sketchup users can share their creations with other Sketchup users. Pretty much any type of object imaginable can be found in the Warehouse.

2. What does this have to do with FS scenery?

Sketchup objects were never intended for use in Flight Simulator scenery. I doubt most Sketchup users even know what FS is, and the vast majority of objects in the warehouse have nothing to do with flying or airports. But there are a good number of airplanes and airport related objects, and thanks to FS scenery genius Arno Gerretsen's ModelConverterX program, these Sketchup objects can now be converted for use in FS. Thanks, Arno!

3. Is this legal?

I believe so. I'm relying on the following section of the Google Warehouse Terms of Service, in particular the last sentence which begins "For the avoidance of doubt..." (You can read the complete TOS at: <http://sketchup.google.com/intl/en/3dwh/tos.html>)

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In cases where the author of an object explicitly stated that the object could not be modified or used elsewhere, I of course did not use those objects.