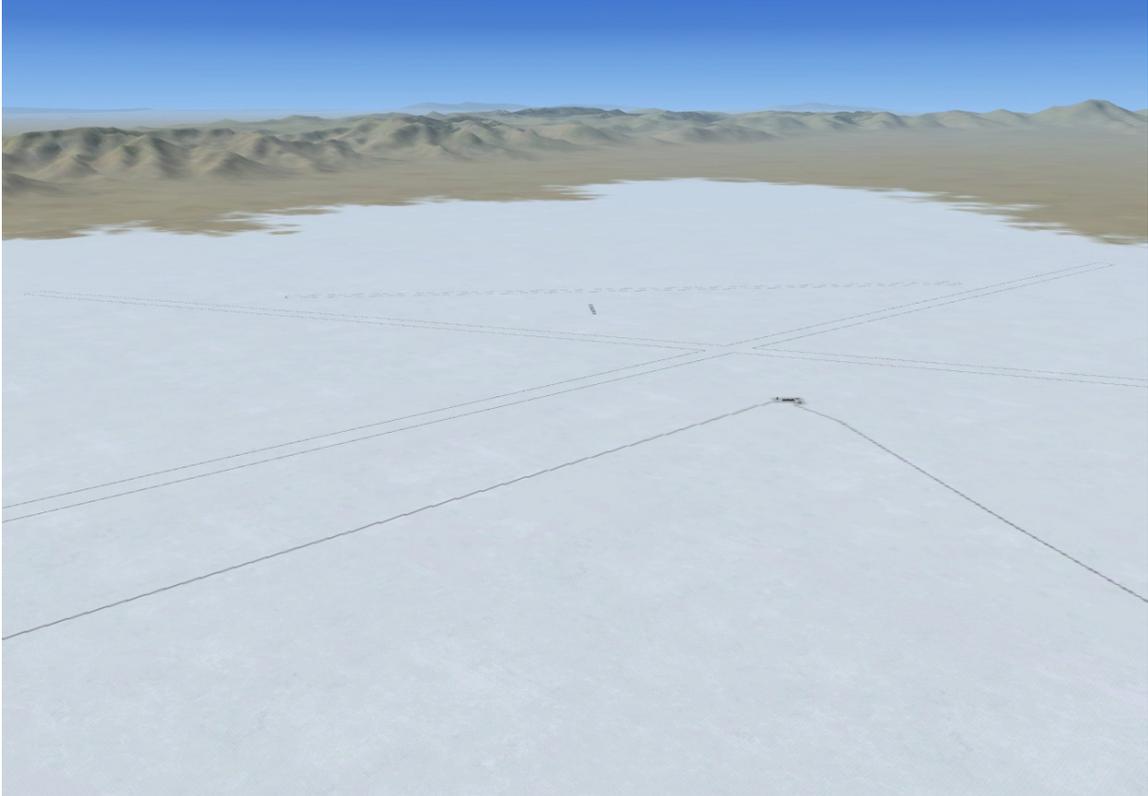


White Sands, New Mexico by Jason L. Terry



Thank you for downloading my scenery.

The White Sands add-on is another side project of mine, an upgrade of the default FSX scenery. It is a bit more moderate upgrade than the Bonneville Salt Flats upgrade, as this time I have tweaked some of the default outlying airports.

If you enjoy this scenery, be sure to check out our website at:

www.aeroworks-technologies.com

INSTALLATION

1. Move the **JLT - NM White Sands** folder to your addon scenery folder of FSX. Or simply drag and drop it to the addon scenery folder direct from the zipfile.
2. Load up FSX and go to World menu, and select Scenery Library, near the bottom.
3. When the dialog box opens, select Add Area from the side buttons, and navigate to the **JLT - NM White Sands** folder. When you close out, a couple of progress bars should run their course.
4. From the game, go to World menu, and Select Airport and By Aiport ID and select one of the airports below...

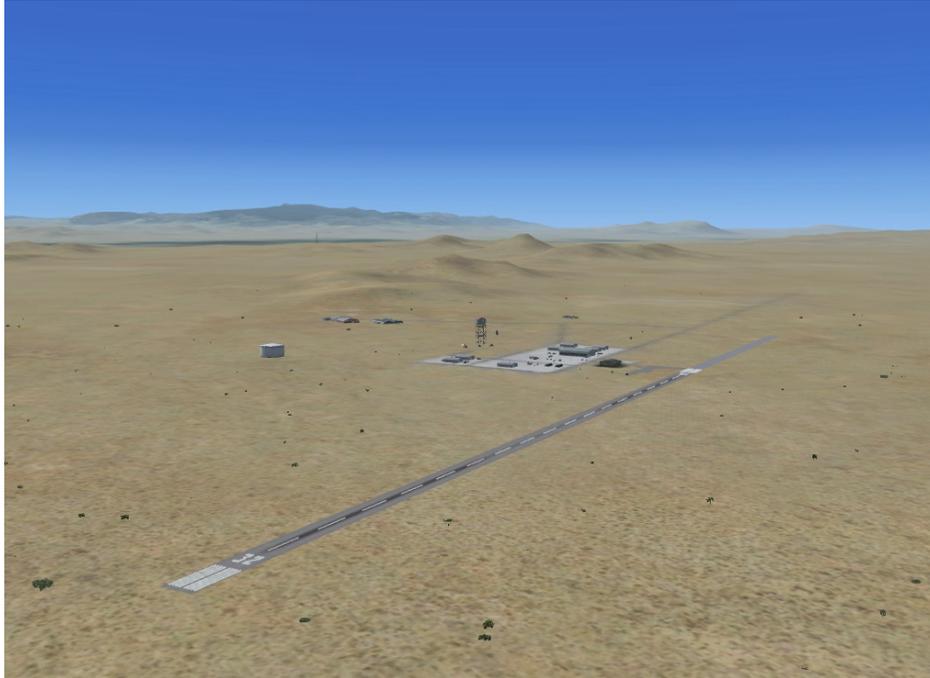


White Sands Space Harbor (WSSH) - a former NASA training site and alternate space shuttle landing site. WSSH began as a 3200' airstrip founded by Northrop sometime in the late 40's. An early typo in a press release called it "Northrup" strip and the name stuck until NASA moved in and took over some time around 1976. Since 1978 it has been used as a space shuttle landing training site by NASA Gulfstream II's specifically modified to simulate a space shuttle on landing. Since 1979 it was on the books as an primary landing site for the space shuttle, along with the Shuttle Landing Facility in Florida, and Edwards AFB in California.

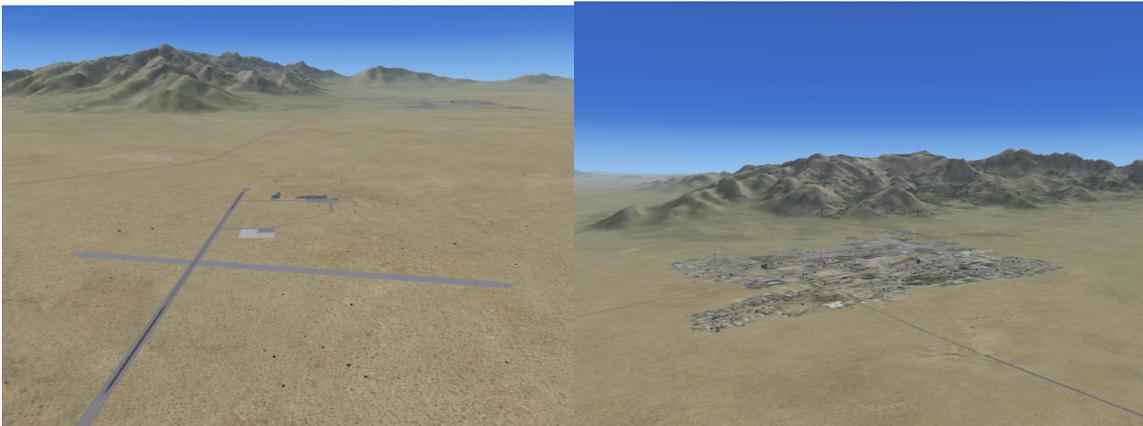
During mission STS-3 in 1982, the Florida runway was still being built, and the dry lake at Edwards AFB had become flooded and was unusable. Since it was very early in the space shuttle program, and normal runway landings hadn't yet been completed, Edwards main runway was passed over in favor of White Sands. It would be the only time the space shuttle itself would use the strip.

Even the 747 eventually dropped by

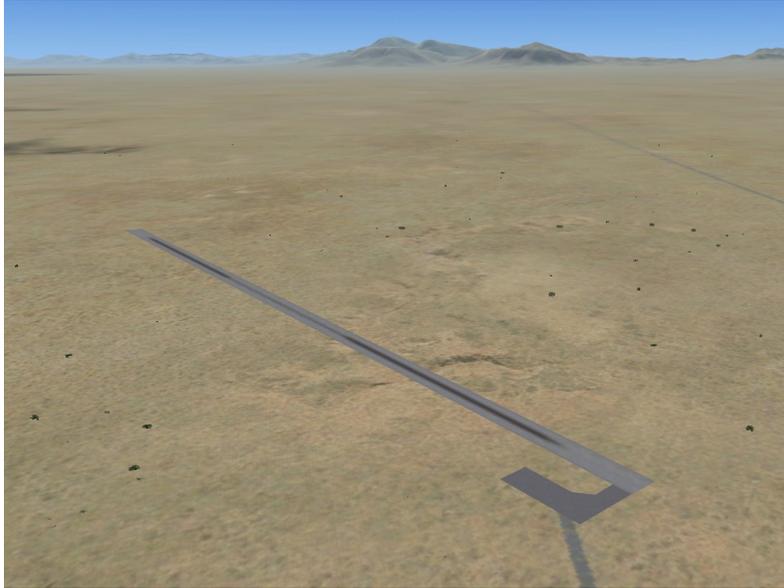




Stallion Army Airfield (95E) - Stallion is an old AAF, used to support Stallion Range Center - the facility used to manage assets at the north end of the huge White Sands Missile Range (WSMR). Several hundred people, ranging from security guards to engineers, work out of Stallion which is actually closer to Socorro, as opposed to White Sands/Alamogordo region. But since it is a part of the WSMR, I decided to upgrade it. It is very near the trinity site - where the first atomic bomb was detonated as part of the Manhattan Project. Interesting tidbit for old-school science fiction fans: This is where the popular 90's TV show Quantum Leap took place.

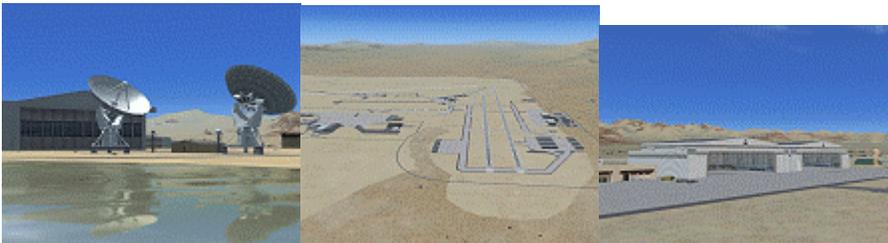


Condron AAF (WSD) - Condron, is another old AAF used as a support strip for the southern end of WSMR. It is located just south of the military city of White Sands. Condron is a default airport upgrade, but the city of White Sands was originally left out of FSX default scenery entirely.

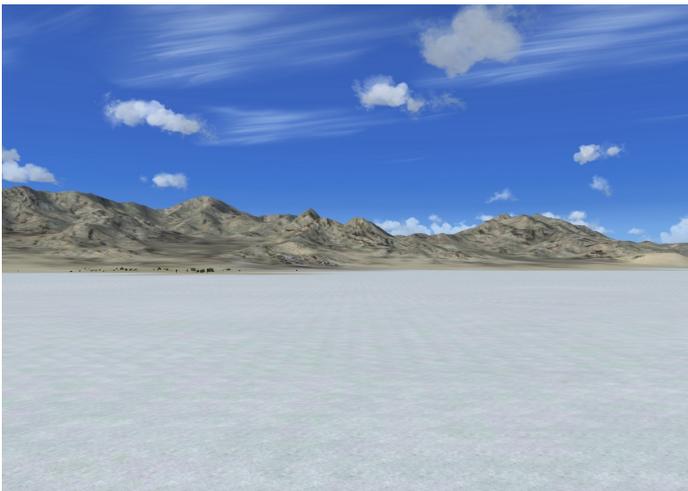


Oscura AAF (80E) - Oscura is a much lesser known, lesser used outlying strip to the north east side of WSMR to support the Oscura Range Center. It has no real permanent facilities, but there is a fuel truck parked there. It is mainly just a staging area for operations going on in the WSMR.

That's it! Have fun.



Also check out our Railroad Valley 2013 scenery...



...and Bonneville Salt Flats upgrade

Coming soon: NRAO Very Large Array west of Socorro, NM.

If you have any suggestions, questions, or comments feel free to email me!

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