TRAVIS AFB FS2004 BY John Stinstrom modified by

Aaron Penn for FSX/ORBX

Travis AFB was created by John Stinstrom for FS2004 but never modified for FSX or ORBX. I tried to contact Mr. Stinstrom by email however the email is not currently working. I think that he would happy with his work now being able to be used in FSX by simmers that enjoy military air bases created for FSX. I am not an expert on airport design nor am I a guru at creating air traffic files but I was able to put together something that I think many will enjoy.

After simply taking some files out of the scenery package Travis worked in FSX nicely. The trees were a problem as they showed up fine in the summer season but not in the spring. I took them out. Also, there is a slight elevation between the airbase and Orbx NA gold/global. May not be an issue with FSX itself. No elevation problems at all on the base. **INSTALL BY SIMPLY COPYING FOLDER TO ADDON SCENERY FOLDER IN FSX.**

Traffic. In real life Travis is loaded with mainly C-17’s, some KC10’s and the 144th Air National Guard. All of the aircraft in my traffic package are from MAIW. Download the C-17’s, KC10’s and the F-16 for the West Coast only. They perform and look perfect in FSX. DO NOT bother to download or install any traffic files because they will remove all other FSX traffic if you install them because they were created for FS2004 in AI Flight Planner. FS2004 traffic files and FSX traffic files do not work together.

I created a traffic package that includes a ton of static C-17’s, some tough and go. A few tough and go and static KC-10’s and last but not least the F-16’s from the 144th squadron. They do tough and go’s also. The F-16’s were replaced by F-15 at Travis but I could not find a (FSX) fix for Nick Black’s F-15 canopy so I went with the F-16’s. Depending on your system you can pack the tarmac full or you can get a sweet SPot at 30% traffic. At 30% all the F-16’ will show up and a lot of heavies as well.

Enjoy and email me at [aaronpenn234@gmail.com](mailto:aaronpenn234@gmail.com) for questions/ comments.