 **LFBD 1961 Bordeaux Merignac scenery**

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**Version 1, 12/2014, for FS2004 only**.



**We proudly present this scenery of the airport and air base of Bordeaux Merignac (LFBD) as it was around 1961. We have produced this scenery to provide taxiways and details as they were around this period. We have also included new parking to allow the AI aircraft to taxi correctly at the new (old!) airport. Although we did not always have enough photos and information we tried to come as close as possible. Our goal was to reflect something of the atmosphere and feel of that period, prior to the all-jet era of today. You also will find a moving crash tender at the airport. The Dassault factory is also present at this airport. Therefore we have included static and moving Mirages. Furthermore you will see static and moving Noratlas transport aircraft and Beech 18 aircraft. Although, to see the moving Noratlas and Beech 18 you have to download the latest update of the Classic AI Airliner Traffic for FS2004, AI File Four. http://www.calclassic.com/AIAircraft.htm**

**Also we included the Pont Aquitaine (bridge) and some ships and dockside cranes in the harbour of Bordeaux. Because we are wine lovers we could not resist to include Château Margaux (one of the famous wine castles in the environment of Bordeaux)**



**This file, AI traffic, and lots of classic airliners can be downloaded free from Tom Gibson's California Classics at - http://www.calclassic.com/**

**This scenery requires you to download and install the Classic Libraries package;**

**See below for installation instructions.**

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**IMPORTANT**

**You also need to download and install the Central Europe 1961 scenery ( central\_europe\_1961.zip ) to see all the bells and whistles.**

**This scenery can be found at both Avsim.com and Flightsim.com.**

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**INSTALLATION**

**This EXE installer will NOT create a Start Menu entry, registry entry, uninstall program or anything else, other than copying the relevant files to the proper folders. You may install to a temporary folder by pressing the ... button and copying things by hand if you wish.**

**1. Quit FS2004 if running.**

**2. \*\*\*IMPORTANT\*\*\* Download and install the scenery libraries contained in the Classic Scenery (Classic\_Libraries\_v3.zip at flightsim.com, also linked on the CalClassic Scenery page), if you have not done so already.**

**3. Open this "LFBD61 Bordeaux-Merignac" scenery file archive by double clicking it. You will find this text file and a file called Setup.exe.**

**4. Double click the Setup.exe file to start the installation. Press the Run button at the warning screen. If it doesn't find your FS2004 folder automatically, press the ... button and browse to it. Follow the instructions to install.**

**5. Start FS2004, and go to the Settings/Scenery Library choice on the opening screen. If you are currently flying, press Escape (Esc) and then End Flight to get to this screen. Look at the top portion of the list.**

**6. If there is no "LFBD61 Bordeaux-Merignac" scenery listed there, click on the Add Area button. Double click the ADDON SCENERY folder. Click the "LFBD61 Bordeaux-Merignac" scenery once. Click OK.**

**7. If you have any other addon scenery for "Bordeaux-Merignac" (airports, jetways, etc.) uncheck that scenery's Active box to inactivate it.**

**8. Click OK. Quit and restart FS.**

**9. If at the main screen, choose Create Flight at the left, select desired items, and press Fly Now. Choose Options/Settings/Display. Under Scenery Objects set the Scenery Density to Dense or less (setting to Very or Extremely Dense will display modern jetways at default airports). Also, set the Autogen Density to Dense or less (any higher may display telephone poles in odd places at the airports); this will also simulate the less dense cities found in the era. Click OK.**

**10. If you later want to fly in the modern era, just go into the SceneryLibrary(Settings/SceneryLibrary) and click on the Enabled box next to the "LFBD61 Bordeaux-Merignac" scenery entry until the red check mark is removed to deactivate the "LFBD61 Bordeaux-Merignac" scenery . (do not deactivate the Static Objects Library layer). Activate any other modern addon scenery areas for "LFBD 1961 Bordeaux Merignac" scenery . Click OK.**

**Reverse this process again to go back to "LFBD61 Bordeaux-Merignac" scenery.**

**NOW TOUR YOUR NEW SCENERY!**



**NOTE: This file, AI Traffic for this scenery (and the world), and lots of classic airliners can be downloaded free from Tom Gibson's Classic Airliner web site at** [**http://www.calclassic.com**](http://www.calclassic.com)

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**A brief description of the airport.**

**Bordeaux Mérignac's origins begin in 1917, when an air field was established there. The facility was a major hub flying from Bordeaux to various destinations in Europe and North Africa. Military uses by the French Air Force was as a training centre and also as a bomber base.**

**During World War II the German Luftwaffe took control of the base and used it as a centre for maritime reconnaissance. Focke-Wulf Fw-200 "Condor" and Heinkel He 177 Greif aircraft of the Luftwaffe's maritime patrol bomber wing Kampfgeschwader 40 flew from the base roaming the Atlantic Ocean looking for Allied shipping.**

**General Charles de Gaulle took off from the airport to travel to London in 1940, and the following day he broadcast the Appeal of 18 June. The United States Army Air Forces 8th Air Force and the Royal Air Force attacked the base in 1943.**

**After the war Air France resumed commercial operations out of Mérignac and the re-established French Air Force returned to use the facility.**

**In 1951 Mérignac was turned over to NATO for use by the United States Air Force. Construction of a modern air base suitable for jet aircraft began on 1 August. Much evidence of the war remained with many warning signs still in German, scattered munitions around the facility; the perimeter was still mined; large quantities of practice bombs, and destroyed hangars and other buildings as a result of Allied air raids.**

**In 1957, C-119G transports from Évreux AB, France moved the USAFE Mobile Headquarters from Wiesbaden AB, Ger. to Bordeaux AB. The USAFE Mobile Headquarters constisted of nearly 100 semi-trailers fitted with desks, beds, showers, toilets which were designed to slide into any standard C-119 cargo compartment. The problem was that after they were built it was learned that several bridges in Europe could not support the weight of the individual trailers. The trailers were sent to Bordeaux for storage and eventual disposal.**

**On 1 October 1958, Bordeaux-Mérignac Air Base was closed to reduce USAFE expenses and manpower. All ongoing activities were moved to the NATO Chateauroux-Deols Air Base in central France. The U. S. Army operated a logistics facility at Mérignac for a few years, but ended their activities in 1961 and the entire facility was returned to French control.**

**During the early years of the Cold War, Bordeaux-Mérignac was a front-line NATO facility for the United States Air Forces in Europe (USAFE). As well as its civil use, the French Air Force designated Mérignac Air Base BA 106, and it has been used in its strategic air force.**

**As a consequence of the temporary closure of the Cazaux military base, the civil authorities have been forced to share the runway with the French Army since November 2005.**

**Produced by using following tools:**

**AFCAD2 by Lee Swordy**

**TTools by Lee Swordy**

**GMAX by Discreet**

**ExcBuilder V2 by Paavo Pihelgas**

**Ground2K4 by Christian Fumey**

**SketchUP by Trimble Navigation Ltd.**

**ModelconverterX by Arno Gerretsen**

**EZ-Scenery by Konstantin Kukushkin**

**ADE9 by Scruffy Duck Software**

**ILS Approach Creator by Martin Gleeson**

**Library Creator XML by Arno Gerretsen**

**MDL Tweaker II by Arno Gerretsen**

**SBuilder 2.05 R6 by Luis Sá**

**Blender 2.68 by Blender Foundation**

**Gimp 2.8 by Gimp.org**

**Many thanks to all!**



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**Jean-François Martin for his Nord Noratlas FS2004**

**Mike Pearson for his Dassault Mirage IIIB2 and IIIC**

**Frank Safranek and Wim Reeger for their Dassault Super Mystére B2**

**Jaap de Baare for his repaint of the AI Beech 18 in French Airforce colors.**

**Also we thank Gérard Benoit who allowed us to use:**

**LFBD61\_RAS\_LIBRARY by Gérard Benoit from Rhône Alpes Simulation** [**http://www.rasasso.org**](http://www.rasasso.org)

**And a special thanks to those who have tested this scenery.**

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**Now the legal stuff:**

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