

To use the ORBX vegetation (if installed):

If you have installed ORBX you can use the trees from ORBX, but only in the upper area of the field. Just rename the "EDVJ_Veg_1.BGL" from inside the scenery directory of EDVJ to "EDVJ_Veg_1.BGL.off" or move this file to any backup directory. Then copy the EDVJ_Veg_1_ORBX.BGL from this directory into the scenery directory of EDVJ. Thats it.