

EDVJ Salzgitter Schäferstuhl Version 1 for FSX

The Airfield

EDVJ Salzgitter Schäferstuhl is actually a classic gliding field, but also engine aircrafts up to 2t are approved.

The field is situated on a hillside south of the city of Salzgitter in the district Gitter and is used primarily from the flying club "Luftsportgemeinschaft Schäferstuhl e.V."

<http://www.lsg-schaeferstuhl.de/Home.htm>

Usually the landing goes uphill on the runway 11 and the departing on the runway 29 downhill. The elevation at the beginning of rwy11 is 656 ft, at the end of 741 ft. Then it goes far uphill towards the hangar area.

Clearly visible as a landmark east of the hangars situated is the "Elisabethenstift" of the "Diakonisches Werk Niedersachsen".

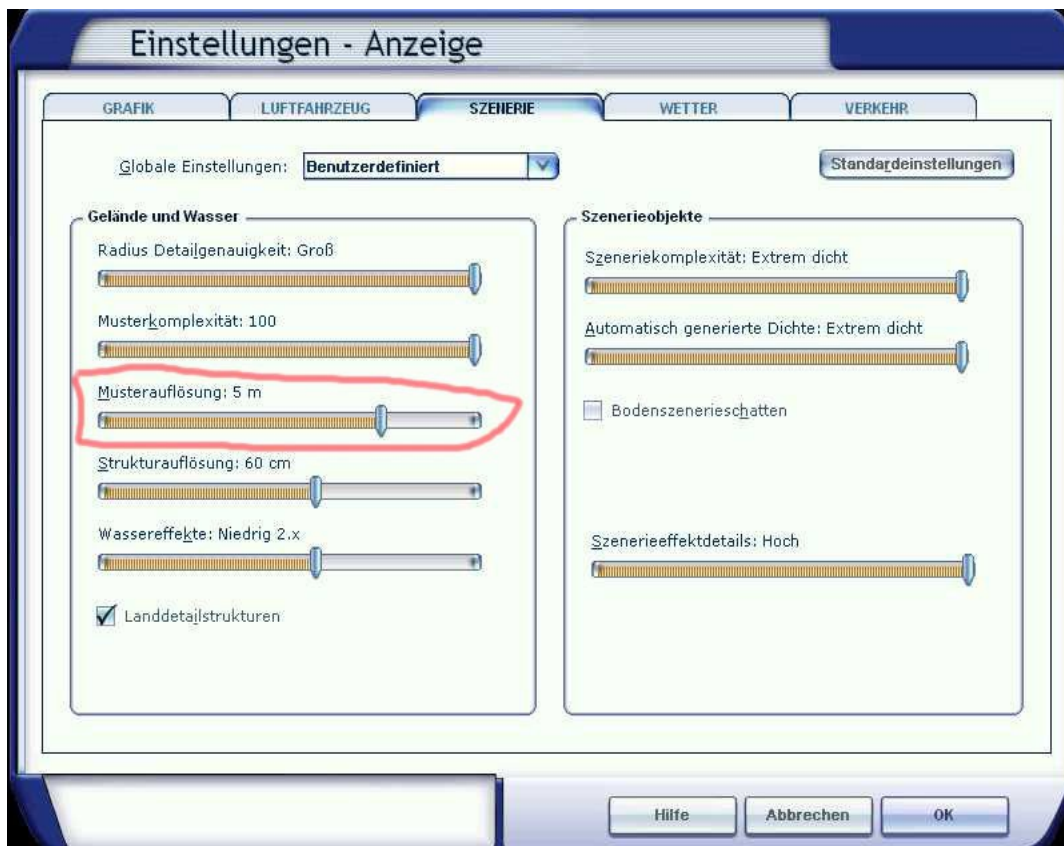
Remained built by the Nazis in 1936 as a glider pilot school and not touched from World War the quite large estate today is a care center for children and young people with behavioral problems.

Although the building is adjacent to the airfield, it has nothing more to do with the actual flight operations.

The FSX scenery

I tried to emulate the character of Schäferstuhl as realistic as possible, especially the various levels of the airfield, where the hangars and buildings are all built on the hillside. That means the field also in the upper area of the hangars is not leveled out, but falls downhill to the runway 29. To design these small-scale mesh was the hardest work of this project. The mesh is now optimized for a Mesh Resolution setting of 5m. Less settings (2m or 1m) generally should not be used as otherwise every pothole may be seen and for sure also be felt. For plain fields that anyway doesn't matter. Also, the frame rate is hardly affected by this settings.

Screenshot setting display:



The environment of the airfield is adapted by landclasses. The city of Salzgitter, the surrounding villages, major roads and the factory north of the rwy 11 are initially implementet, the Elisabethstift at the top of the hill is installed too.

As well the field is covered by a photo background, wich includes four different images , each for one of the four seasons spring, summer, autum and winter.

The buildings in this scenery, however, do not exactly match the originals. Mainly standard buildings were used, but also a lot of objects from two very popular freeware libraries.

If these libraries are not installed, many objects are not visible!

The following libraries are used:

1. FS-Piloten_Objektlibrary:

<http://www.fs-piloten.de/thread.php?threadid=1063>

2. FSX_FlightPortLib

<http://www.flightport.de/libraries/flightport-library/>

Basically, libraries should be well integrated into the hierarchy of Scenery.cfg, even below the Add-On-Library scenery because otherwise the objects may not be found by FSX.

INSTALLATION EDVJ FSX standard:

1. The archiv EDVJ_Salzgitter-Schaeferstuhl_Ver1.zip contains the folder "EDVJ_Salzgitter-Schaeferstuhl_Ver1". Unzip this folder into a temporary folder.
2. Then copy the scenery folder "EDVJ_Salzgitter-Schaeferstuhl_Ver1" in a directory of your choice and add the scenery to FSX via the Scenery Library Manager. Done.

INSTALLATION EDVJ FSX with Aerosoft VFR Germany1 (West):

1. The archiv EDVJ_Salzgitter-Schaeferstuhl_Ver1.zip contains the folder "EDVJ_Salzgitter-Schaeferstuhl_Ver1". Unzip this folder into a temporary folder.
2. Then copy the scenery folder "EDVJ_Salzgitter-Schaeferstuhl_Ver1" in a directory of your choice and add the scenery to FSX via the Scenery Library Manager -in a higher priority of VFR Germany 1
3. Rename the file "Photo03_edvj.bgl" in the Scenery folder in "Photo03_edvj.bgl.off" or move it to another (backup) folder.
If this file is not disabled, the autogen of VFR Germany1 does not work in the surroundings of EDVJ. There are no autogen buildings near the airfield shown. Also the VFR Germany only knows one season, namely the summer. So if you use another season as summer, wich makes no sense with VFR Germany installed because it anyway will not be shown, the Photo03_edvj will not fit the colors of VFR Germany.
But if you don't want miss the Photo03_edevj.bgl it's recommendet to use always the summer season.
4. Rename or disable the file "AF2_EDVJ.bgl" in the folder "Your FSX folder \ Aerosoft \ AFD \ Scenery". That's it.

Many Thanks

to Carola Burghardt, who sent to me several actual Photos from EDVJ, always had a sharp eye on the different beta-versions, never kept quiet about her opinion and gave lots of good tips. She was a great help for me.

Legal Notice

This scenery

- Is freeware.
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- May not be distributed or used commercially.
- May not be distributed on payware data mediums.
- May not be decompiled!
- May only be used at your own risk, the author assumes no Liability for any damages arising from its use.

If there are any problems, do not hazitate to contact me.
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Enjoy EDVJ!

Happy Landings.