

CYQQ (2010) - VERSION HISTORY

2.03 (June 2014) - General Re-Release replacing 1.2, including P3D v2 compatibility and custom airfield lighting (FS9 and FSX only)

1.2.1

- FS9 apron night illumination texture (which was showing as a white rectangle) updated
- Runway 12/30 designators were reversed. Fixed
- Runway 18/36 start positions were reversed. Fixed
- Runway 12/30 localizer heading corrected

1.2

- All ground illumination planes re-compiled to prevent crashes while taxiing
- IFR approach data added
- Civilian aircraft AI no longer taxi on military aprons
- Troublesome (in FSX) museum vintage AI fixed
- Two sets of textures provided - one with mip-maps, the other without

1.1

- Corrects a potentially serious problem in the installer
- Corrects a problem that prevented FS9 from running during dawn or dusk

1.0 (June 2010) - Initial general release