



## AQUILE RANDAGIE 2012

Scenery built by I-SNAK, Orio Virtual Team

For Flight Simulator X and Prepar3D

Compatible with FTX-Global



### ABOUT

The airstrip "Aquila Randagie" ("Roving Eagles") is located in Sorgà, a little village in the Province of Verona, Italy, at a short distance from the border with another famous Italian Province, Mantova (Mantua). This is a very good location for this airstrip from which is possible to fly to the near mountains surrounding Verona and the Garda Lake or, if you prefer, to overflying the course of the river Po. Excellent place for stopping and relaxing during flights over the Pianura Padana and 5 hangars to recover our ULM or light airplanes.



The strip is a plain grass with a length of 350 m and a width of 30m. The runways are identified as 24 and 06 and the pattern are respectively Right for the runway 06 and left for the 24 at 700 ft AGL.

At the publication date (19/01/2014) is not present the autogen but I hope to realize it as soon as possible to increase the reality and the feeling of landing and taking off.

If you want to learn more about this real airstrip you can find all the information on <http://www.aquilerandagie.com/>

In this web site you can find many useful notices and information and an excellent Meteorological section based on the Watherlink unit located at the base, online 24/7.





### INSTALLATION

Just unzip the file and copy the folder "Aquila Randagie" in the FSX/P3D scenery folder (usually is in the root folder of FSXP3D but if you change the path during the FS installation you must check that). After copying the folder you have to activate the scenery via the Scenery Library in FSX/P3D Options

### ATTENTION

This scenery is compatible with FSX and Prepar3D v2.

At this moment, the vegetation is only compatible with FTX-Global by ORBX. As soon as possible I'll build a patch with an upgrade for the default vegetation in P3D.

Formattato: Inglese (Regno Unito)

**GOOD WIND ALL.**

**Orio Virtual Team**