



PACK 5



**366th Tactical Fighter Wing,
Danang Air Base, 1969
F-4D Phantom II
(389th, 390th, 480th T.F.S.)
F-102 Delta Dagger
(64th F.I.S.)**

AI Traffic of 366th T.F.W. with McDonnell F-4D Phantom II and Convair F-102A Delta Dagger based on Danang Air Base during the Vietnam War.

Unit e Air Base history:

http://en.wikipedia.org/wiki/366th_Tactical_Fighter_Wing#Da_Nang_Air_Base

http://en.wikipedia.org/wiki/Da_Nang_Air_Base

Credits:

Aircraft: **F-4D** by Mike Pearson, Texture: Mike Pearson;

F-102A by Mike Pearson, Texture: Mike Pearson;

AFCAD: Giuseppe Natalicchio and Ian Elliot;

Scenary upgrade (ground texture and ground object placement): Ian Elliot ;

Artworks: Lou Drendell.

Required files:

Vietnam war AI traffic-scenery pack1

<http://www.flightsim.com/vbfs/fslib.php?do=copyright&fid=179878>

Southeast Asia mesh (Werner F. Vogt):

<http://www.flightsim.com/vbfs/fslib.php?do=copyright&fid=75761>

JGSE and GGSE (you can simply copy the contents into corresponding folders of the scenery pack1)

<http://www.flightsim.com/vbfs/fslib.php?do=copyright&fid=152858>

<http://www.flightsim.com/vbfs/fslib.php?do=copyright&fid=121202>

Installation:

1) Download and install the scenery pack1 and Southeast Asia mesh and scenery object library;

2) Copy and past the contents of the folder “planes” in the “aircraft” folder of FS9.

3) Copy and past all .bgl file, traffic .bgl file and new AFCAD in Vietnam War AI scenery1-scenery folder previously installed on the FS9 and delete or overwrite the older version if necessary. (see v1....v2 ecc), same procedure for texture folder (if present).

Any help, suggestion, error message, cooperation proposal, is appreciated.

Author:

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366 TFW MISSION

Mix.	ACFT	Dest.	T/o at:	ETA	Return at:	T/o at:	ETA
1	3X F-4D	Binh Tuy (VVCT)	7.30	8.32	Danang (VVDN)	9.32	10.34
2	2X F-102A	Tan Son Nhut (VVTN)	8.00	8.55	Danang (VVDN)	9.55	10.50
3	3X F-4D	Bien Hoa (VVBH)	8.30	9.23	Danang (VVDN)	10.23	11.16
4	3X F-4D	Phan Rang (VVPR)	9.00	9.48	Danang (VVDN)	10.48	11.36
5	3X F-4D	Cam Ranh (VVCR)	9.30	10.16	Danang (VVDN)	11.16	12.01
6	2X F-102A	Nha Trang (VVNT)	10.00	10.44	Danang (VVDN)	11.44	12.28
7	3X F-4D	Tuy Hoa (VVCT)	10.30	11.32	Danang (VVDN)	12.32	13.34
8	3X F-4D	Phu Cat (VVPC)	11.00	11.38	Danang (VVDN)	12.38	13.16
9	3X F-4D	Nakom P. (VTUW)	11.30	12.12	Danang (VVDN)	13.12	13.54
10	2X F-102A	Bien Hoa (VVBH)	12.00	12.53	Danang (VVDN)	13.53	14.45
11	3X F-4D	Phan Rang (VVPR)	12.30	13.18	Danang (VVDN)	14.18	15.06
12	3X F-4D	Ubon (VTUU)	13.00	13.39	Danang (VVDN)	14.39	15.18
13	3X F-4D	Cam Ranh (VVCR)	13.30	14.16	Danang (VVDN)	15.16	16.02
14	2X F-102A	Phan Rang (VVPR)	14.00	14.48	Danang (VVDN)	15.48	16.36
15	3X F-4D	Nha Trang (VVNT)	14.30	15.14	Danang (VVDN)	16.14	16.58
16	3X F-4D	Tuy Hoa (VVCT)	15.00	16.02	Danang (VVDN)	17.02	18.04
17	2X F-102A	Cam Ranh (VVCR)	15.30	16.16	Danang (VVDN)	17.16	18.01

Other published AI packages:

Scenery pack-1, USAF Air Base in South Vietnam.

<http://www.flightsim.com/vbfs/fslib.php?do=copyright&fid=179878>

Pack-1, 3rd TFW, North American F-100D and A-37B, Bien Hoa Air Base.

<http://www.flightsim.com/vbfs/fslib.php?do=copyright&fid=179888>

Pack-2, 5042nd TACG, Cessna O-1, Cessna O-2, North American-Rockwell OV-10, Bien Hoa, Danang, Nha Trang, Binh Thuy and Nakom Phanom Air Bases.

<http://www.flightsim.com/vbfs/fslib.php?do=copyright&fid=179946>

Pack-3, VNAF 23rd TW, Douglas A-1H and Northrop F-5A/B and RF-5, Bien Hoa Air Base and scenery upgrade.

<http://www.flightsim.com/vbfs/fslib.php?do=copyright&fid=180053>

Pack-4, 12th TFW, McDonnell F-4C, Cam Ranh Air Base.

<http://www.flightsim.com/vbfs/fslib.php?do=copyright&fid=180107>