

VIETNAM WAR AIR TRAFFIC



PACK 4



**12th Tactical Fighter Wing,
Cam Ranh Air Base, 1969
F-4C Phantom II
(557th, 558th, 559th T.F.S.)**

AI Traffic of 12th T.F.W. with McDonnell F-4C Phantom II based on Cam Ranh Air Base during the Vietnam War.

Unit e Air Base history:

http://en.wikipedia.org/wiki/12th_Tactical_Fighter_Wing

http://en.wikipedia.org/wiki/Cam_Ranh_Air_Base

Credits:

Aircraft: **F-4C** by Mike Pearson, Texture: Mike Pearson;

AFCAD: Giuseppe Natalicchio and Ian Elliot;

Scenary upgrade (ground texture and ground object placement): Ian Elliot ;

Artworks: Lou Drendell.

Required files:

Vietnam war AI traffic-scenery pack1

<http://www.flightsim.com/vbfs/fslib.php?do=copyright&fid=179878>

Southeast Asia mesh (Werner F. Vogt):

<http://www.flightsim.com/vbfs/fslib.php?do=copyright&fid=75761>

JGSE and GGSE (you can simply copy the contents into corresponding folders of the scenery pack1)

<http://www.flightsim.com/vbfs/fslib.php?do=copyright&fid=152858>

<http://www.flightsim.com/vbfs/fslib.php?do=copyright&fid=121202>

Installation:

1) Download and install the scenery pack1 and Southeast Asia mesh and scenery object library;

2) Copy and past the contents of the folder “planes” in the “aircraft” folder of FS9.

3) Copy and past all .bgl file, traffic .bgl file and new AFCAD in Vietnam War AI scenery1-scenery folder previously installed on the FS9 and delete or overwrite the older version if necessary. (see v1....v2 ecc), same procedure for texture folder.

Any help, suggestion, error message, cooperation proposal, is appreciated.

Author:

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12 TFW MISSION

Mix.	ACFT	Dest.	T/o at:	ETA	Return at:	T/o at:	ETA
1	3X F-4C	Danang (VVDN)	8.00	8.46	Cam Ranh (VVCR)	9.46	10.32
2	3X F-4C	Bien Hoa (VVBH)	8.30	9.04	Cam Ranh (VVCR)	10.04	10.38
3	3X F-4C	Binh Tuy (VVCT)	9.00	9.44	Cam Ranh (VVCR)	10.44	11.28
4	3X F-4C	Ubon (VTUU)	9.30	10.24	Cam Ranh (VVCR)	11.24	12.18
5	3X F-4C	Nakhom P.(VTUW)	10.00	11.06	Cam Ranh (VVCR)	12.06	13.12
6	3X F-4C	Tan Son Nhut(VVTS)	10.30	11.05	Cam Ranh (VVCR)	12.05	12.40
7	3X F-4C	Binh Tuy (VVCT)	11.00	11.44	Cam Ranh (VVCR)	12.44	13.28
8	3X F-4C	Ubon (VTUU)	11.30	12.24	Cam Ranh (VVCR)	13.24	14.18
9	3X F-4C	Nakhom P.(VTUW)	12.00	13.06	Cam Ranh (VVCR)	14.06	15.12
10	3X F-4C	Tan Son Nhut(VVTS)	12.30	13.05	Cam Ranh (VVCR)	14.05	14.40
11	3X F-4C	Danang (VVDN)	13.00	15.46	Cam Ranh (VVCR)	16.46	17.32
12	3X F-4C	Bien Hoa (VVBH)	13.30	16.04	Cam Ranh (VVCR)	17.04	17.38
13	3X F-4C	Binh Tuy (VVCT)	14.00	16.44	Cam Ranh (VVCR)	17.44	18.28
14	3X F-4C	Nakhom P.(VTUW)	14.30	17.36	Cam Ranh (VVCR)	18.36	19.42
15	3X F-4C	Tan Son Nhut(VVTS)	15.00	17.35	Cam Ranh (VVCR)	18.35	19.09

Other published AI packages:

Scenery pack-1, USAF Air Base in South Vietnam.

<http://www.flightsim.com/vbfs/fslib.php?do=copyright&fid=179878>

Pack-1, 3rd TFW, North American F-100D and A-37B, Bien Hoa Air Base.

<http://www.flightsim.com/vbfs/fslib.php?do=copyright&fid=179888>

Pack-2, 5042 TACG, Cessna O-1, Cessna O-2, North American-Rockwell OV-10, Bien Hoa, Danang, Nha Trang, Binh Thuy and Nakom Phanom Air Bases.

<http://www.flightsim.com/vbfs/fslib.php?do=copyright&fid=179946>

Pack-3, VNAF 23TW, Douglas A-1H and Northrop F-5A/B and RF-5, Bien Hoa Air Base and scenery upgrade.

<http://www.flightsim.com/vbfs/fslib.php?do=copyright&fid=180053>