

**UKMIL**



UKMIL UK Military Simulation

# **THE UKMIL BOEING VERTOL234**



**OPERATORS MANUAL**

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# INTRODUCTION

Welcome to the UKMIL BOEING VERTOL 234. This aircraft has been designed in GMAX for Microsoft Flight Simulator 2004. In this BETA pack, you will get

- 1 Versions.
- 3 Texture Sets

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# **Contributions**

## **Model Designers**

The Gaffer

## **Panel Designers**

UKMIL Gaffer

## **Texture Designers**

UKMIL Gaffer

## **CFG and AIR File Designers**

UKMIL Gaffer, with assistance from Greg S, THORNY, SneakySnake, and WingZ of Silence

## **BETA TESTERS**

Thanks to the UKMIL CLUB members for their feedback on this. If you want sneak previews of the ukmil aircraft, then join the Club over at <http://www.ukmil.org.uk>

## **OTHER INCLUSIONS**

Mainly, a BIG thanks to **Dave Maltby**, for allowing us to use his original freeware gauges also thanks to Greg S, THORNY, SneakySnake, of WingZ of Silence for assistance with the sounds and heatblur effect.

# GENERAL FEATURES



## RAMP

The ramp can be opened in two phases. The first, is the ramp tongue. This can be opened and closed using the Shift+E command



Next the Main ramp may be lowered and raised using the  
SHIFT+E then 2 command



The doors can also be opened via the OVERHEAD panel, using the two buttons on the right above.



### **CREWDOOR**

The door can be opened/closed by using the TAILHOOK command



## THE PANEL

- [1] MAIN RADIO
- [2] OVERHEAD PANEL SHOW/HIDE
- [3] AUTOHOVER PANEL SHOW/HIDE



**OVERHEAD PANEL**

- [1] AUTOHOVER PANEL
- [2] FUEL ON/OFF [ROTORS START/STOP]
- [3] PITOT AND DE-ICE
- [4] LIGHTS
- [5] MAIN BATTERY



THE LANDING LIGHTS ARE AUTOMATIC, AND WILL ROTATE UP AND DOWN WHEN SWITCHED ON OR OFF.

Have fun

The UKMIL TEAM

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