

**PMPro**

**Traffic Planner**

**Version 1 .7**

**Manual**

## **Introduction**

This tool only works on machines with Windows 98 (or NT 4.0 SP6) or higher (because of the Microsoft .NET Framework).

You must have FS 2002 installed to your machine.

Included are the two File from Lee Swordy (Tcompiler.EXE and Tdecompiler.exe).

Traffic Planner is absolutely free. PMPro takes no garanty of any files on your computer. **USE IT AT YOUR OWN RISK.**

Product Homepage <http://pmpro.matusz.ch/fs>

For errors & bugs please contact me at [pmpro@matusz.ch](mailto:pmpro@matusz.ch)

## **Installation**

1. Unzip the ZIP-File
2. Download the Microsoft .NET Framework (about 21 MB) from <http://www.microsoft.com/net> and goto .Net Framework Redistributable below the topic Downloads (if not already installed).
3. Install the .NET Framework
4. Run TrafficPlanner.EXE

## **First Steps**

You always have to decompile the actual FS traffic database (SHIFT+F5). After the decompilation the „EDIT“ Menu will appear. You can now edit FlightPlans, Airports and Aircrafts (everything for the flightplans).

You can only show all the flightplans to and from one airport.

A flightplan must contain at least 2 flight legs (that means: it has to from A to B to A).

Remember to leave the aircraft stay about 45 to 60 Minutes stay at the airport (because of delayed aircrafts and the taxiing to the gate).

Always Compile to save your changes (F5). This may take some time...

## **Import**

Please remark import will only work correctly, if you add the specific Aircrafts & Airports that are used for the imported Flightplans.

## Version History

### **Version 1.1**

- Creating Airports & Editing Airports failed in Version 1.0.
- NEW: View Arrival & Departure Times
- NEW: Naming of Flightplans from Airport x to Airport y (e.g. overlaid Airports)
- Importing of Weekly repeated flightplans failed.
- Exporting failed at some Airports.
- Sorting of Flightlegs failed. Should be fixed now...
- Errors appear in different windows, when no item is selected. Should work now.
- NEW: Checking for updates online!

### **Version 1.2**

- Faster loading and saving ...
- NEW: Check for minimal stay of 50 minutes at an airport (no error will be shown – only the icons at the left side of a flightplan will differ: everything is alright / please have a look at this flightplan). It can be that flightplans that do not have at least a 50 minutes stay disappear immediately after landing.
- NEW: Viewing all departure and arrival times from one airport.
- Flightlegs won't be compiled everytime (only if you edit them).

### **Version 1.3**

- Error by changing from Weekly repeated flightplan to else repeated flightplan.
- NEW: Weekly flightplans also visible in departure and arrival times window.
- Check if a flightplan leg is correct should be better now...
- NEW: 2 „FS traffic.bgl Database“ Repair Functions: Try to get the previous version & Get the FS 2002 standard traffic.bgl file.

### **Version 1.4**

- Resizable windows remember its sizes.
- Preload of actual Airport if you create a new Flightplan Leg
- “ - Removed from Aircraftnames

### **Version 1.5**

- New version of TrafficTool from Lee Swordy included (faster decompilation).
- Faster calculating of arrival time.
- NEW: Correcting FlightPlans function included! Arrange your flightplans, so that they will stay at ground for at least 50 minutes... This is important if you have much traffic, and the planes have to fly turn arounds.
- BUG: Compiling now works too for systems with „strange“ long time format (other than „HH:mm:ss“).
- TrafficPlanner gets now the aircraft list out of MS FlightSimulator! You can select the aircrafts you'd like to add.

### **Version 1.6**

- The tool now called TRAFFIC PLANNER (Spell Error in title)

- "Blind lines" in the imported FlightSimulator Aircraft list removed!
- Fixed arrival times included!

### **Version 1.7**

- Printing report of flightplans of one airport! At the window flight plans, goto menu print – list...
- New version of TrafficTool from Lee Swordy included (Version 1.3.2)