

### Mirage III from RanchoJEN – J.E. Narcizo

Extract the MirIDFR.zip to your desktop. You should have a folder now named texture.IDFR. Copy the texture.IDFR folder back into your Mirage IIIEBR folder. Install the text below into your aircraft.cfg file. This Mirage Recon Fighter is of the Israeli Defense Force.

**These files are freeware and are to be used as such. They are not to be uploaded to any other website or used for any other purpose unless you contact the author Tom Stovall. You may add other entries with other models to show all the variations.**

**Email: [stovall@shasta.com](mailto:stovall@shasta.com) Website: [www.shasta.com/stovall/TomsFlightSims.htm](http://www.shasta.com/stovall/TomsFlightSims.htm)**

```
[fltsim.xx]
title=Mirage IIIEBR Clean IDF
sim=Mirage IIIEBR
model=clean
panel=
sound=
texture=IDFR
kb_reference=
kb_checklists=
ui_manufacturer=Dassault-Breguet
ui_type=Mirage IIIEBR
ui_variation=Clean IDF
atc_heavy=0
atc_id=4931
atc_airline=Air Force
atc_flight_number=4931
description= Repaint by Tom Stovall
```

```
[fltsim.xx]
title=Mirage IIIEBR 2tank IDF
sim=Mirage IIIEBR
model=2tank
panel=
sound=
texture=IDFR
kb_reference=
kb_checklists=
ui_manufacturer=Dassault-Breguet
ui_type=Mirage IIIEBR
ui_variation=2 ext tanks IDF
atc_heavy=0
atc_id=4931
atc_airline=Air Force
atc_flight_number=4931
description= Repaint by Tom Stovall
```

[fltsim.xx]  
title=Mirage IIIEBR 3tank IDF  
sim=Mirage IIIEBR  
model=3Tank  
panel=  
sound=  
texture=IDFR  
kb\_reference=  
kb\_checklists=  
ui\_manufacturer=Dassault-Breguet  
ui\_type=Mirage IIIEBR  
ui\_variation=3 ext tanks IDF  
atc\_heavy=0  
atc\_id=4931  
atc\_airline=Air Force  
atc\_flight\_number=4931  
description= Repaint by Tom Stovall

[fltsim.xx]  
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sim=Mirage IIIEBR  
model=2Tank2M  
panel=  
sound=  
texture=IDFR  
kb\_reference=  
kb\_checklists=  
ui\_manufacturer=Dassault-Breguet  
ui\_type=Mirage IIIEBR  
ui\_variation=2 ext tanks 2Missile IDF  
atc\_heavy=0  
atc\_id=4931  
atc\_airline=Air Force  
atc\_flight\_number=4931  
description= Repaint by Tom Stovall

