

Mirage III from RanchoJEN – J.E. Narcizo

Extract the MirIDF.zip to your desktop. You should have a folder now named texture.IDF. Copy the texture.IDF folder back into your Mirage IIIEA folder. Install the text below into your aircraft.cfg file. This Mirage Fighter is of the Israeli Defense Force.

Download miiiibr2.zip from Flightsim.com to use this repaint.

```
[fltsim.xx]
title=Mirage IIIEA 2tank2M IDF
sim=Mirage IIIEArg
model=2Tank2M
panel=
sound=
texture=IDF
kb_reference=
kb_checklists=
ui_manufacturer=Dassault-Breguet
ui_type=Mirage IIIEA
ui_variation=2 ext tank 2Missil IDF
atc_heavy=0
atc_id=555
atc_airline=Air Force
atc_flight_number=555
description=Repaint by Tom Stovall
```

```
[fltsim.xx]
title=Mirage IIIEA Clean IDF
sim=Mirage IIIEArg
model=Clean
panel=
sound=
texture=IDF
kb_reference=
kb_checklists=
ui_manufacturer=Dassault-Breguet
ui_type=Mirage IIIEA
ui_variation=Clean IDF
atc_heavy=0
atc_id=555
atc_airline=Air Force
atc_flight_number=555
description=Repaint by Tom Stovall
```

These files are freeware and are to be used as such. They are not to be uploaded to any other website or used for any other purpose unless you contact the author Tom Stovall. You may add other entries with other models to show all the variations.

Email: stovall@shasta.com Website: www.shasta.com/stovall/TomsFlightSims.htm

