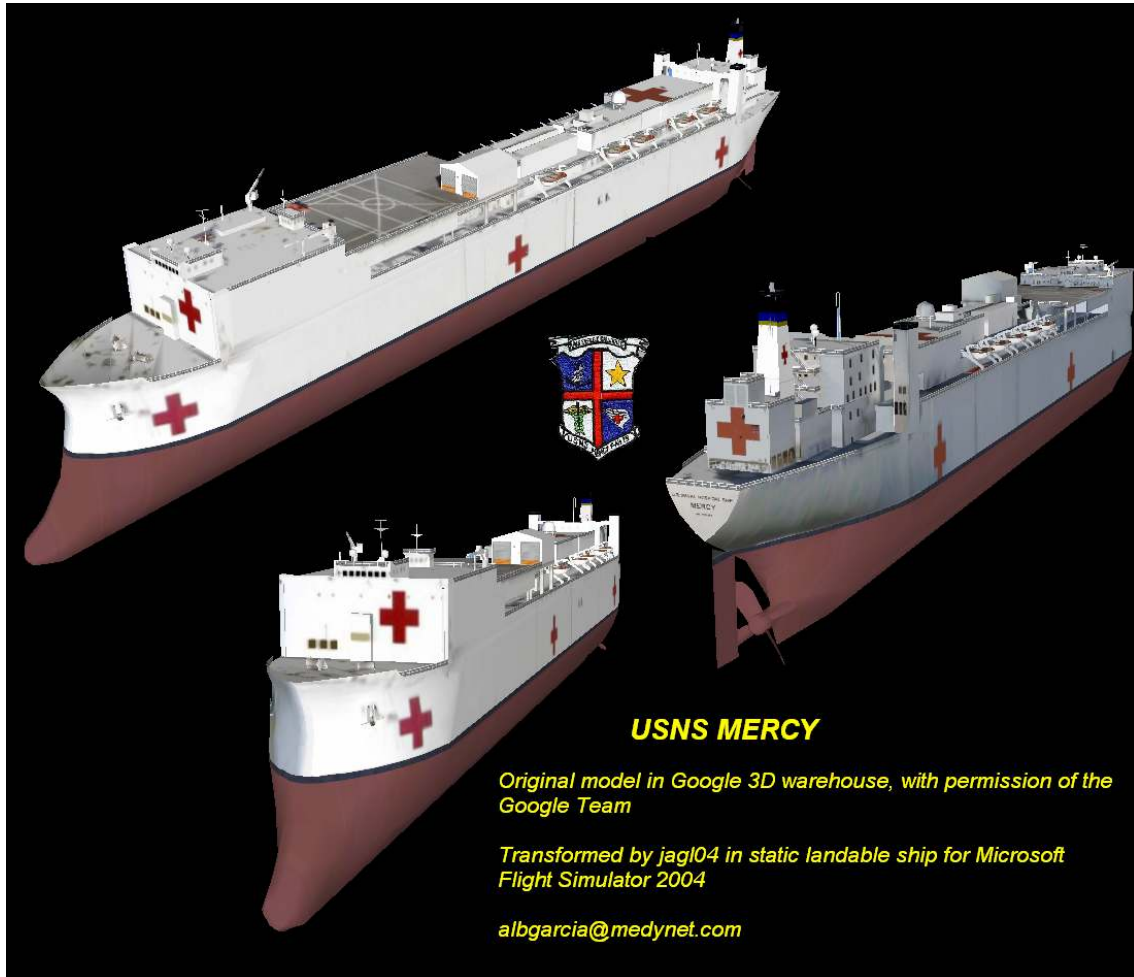


USNS MERCY HOSPITAL SHIP

*Model and sceneries for FS9
Created by Alberto Garcia-jagl04*



This library includes several models and sceneries, to help you plan your helicopter missions, including the SNS L52 Castilla, a LPD ship of the Spanish Armada, also with landable deck.



SAN DIEGO

Taking off the North Island airport you can find the Mercy in two positions, both landable. One, in the bay, (N32.35.16, W 117.19.25) and the other at her home port (N32.40.82, W 117.8.18). You can find a US Naval hospital (original model by Fdiaz) with two landable helipads at N32.43.30 W 117.8.77. Try to transfer the patients for one to other location.



BALTIMORE

Taking off the Baltimore Washington airport you can find the USNS Comfort at her home port at N 39.16.01, W 76.34.17.



HAITI

Taking off the Port-au-Prince international airport you can find the USNS Comfort at N18.34.11, W 72.23.30. The USNS Comfort was sent to aid the people of Haiti after the earthquake. 32 miles West and 8 miles South, at N18.26.10 W 72.51.58, you can find the SNS L52 Castilla, a Spanish LPD which helped the Haitian people after the disaster.



Please remember the Haitian people, they still need your help.

And honour to the four Spanish crewmen of the L52 Castilla died in a helicopter crash during that mission.



MOROCCOAN COAST

The SNS Castilla (N36.02 W6.11) has received a SOS call from a sinking Moroccan ship. The Castilla and the USNS Mercy are near the point the last call was done. Begin a searg in the marked area and transfer the shipwrecked to the hospital ship.



You can also begin your search from any Spanish or Maroccoan airport near the Gibraltar strait (Atlantic coast, ie Rota-Spain, or in Marrocco Boukhalf or Alhoceima). You can refuel in the Castilla to continue the search.

INSTALLATION

Place the “Mercy” folder in the “Addon scenery” folder of FS9. Copy the textures in the main texture folder of FS9. Activate the scenery at the configuration options and close FS9. The scenery will be available the next time you open FS9.

If you have ez-scenery (Abacus, payware) you can find two object libraries used to create the sceneries (Ez-mercy and ez-mercy2).

CREDITS

USNS Mercy model is available as Collada object at the 3D warehouse. I converted it in FS9 object with Model coverterX, by Arno Gerretsen, with the kind permission of the Google team. I just added a landable deck, several textures and crewmen.

The hospital model is original from Fdiaz, also available at the 3D warehouse.

The crewmen are a modified version of the articulated pilot by Bill Mullins, available at simviation.

I’m the author of all the other objects included, all created using Abacus FSDS V3.

Feel free to use my objects to create your own sceneries but, please, remember that they cannot be used in payware projects. All the sceneries including my objects must be freeware and, please, give credits when adequate.

THESE FILES CANNOT BE UPLOADED IN OTHER WEBPAGES WITHOUT ASKING ME FOR PERMISSION

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