



Beech King Air 300 – Janet scheme

This is a fictional repaint of the AFG Beech King Air 300 in Janet transport scheme mimicking the B200's flown by EG&G: N662BA. I decided to use this model for lack of a good freeware B200 with a virtual cockpit. This aircraft (B300) was close enough in body style of the original B200 used by EG&G and had an available paint kit thanks to AFG. Janet aircraft typically fly between military installations throughout Utah, Nevada, California and some public airfields. This aircraft features accurate markings of "N662BA" in 32-bit format. Original model and paint kit are by AFG and the scheme was taken from photos of N662BA at various locations. Repaint by John Hoopes.



Installation instructions:

- 1) Have the AFG B300 King air installed ([AFG300V1.ZIP](#))
- 2) Locate your AFG B300 King Air folder in flight simulator\aircraft....
- 3) Paste the folder "texture.janetb300" into the AFG B300 King Air folder
- 4) Copy and paste the following data into your aircraft.cfg file WITHIN the AFG B300 King Air folder (with a text editor) replacing the XXXX's with the next consecutive number that occurs

```
[fltsim.XXXX]
title = KingAir 300 v10 NOCABIN - Janet -
sim = KingAir300
model =nocabin
panel = glass
sound =
texture =JanetB300
panel_alias =
sound_alias =
kb_checklists =KingAir300check
kb_reference =
atc_id = D-IBER
atc_id_color=0xffffffff
atc_id_font=arial narrow bold,32
atc_parking_types =
atc_parking_code =
atc_airline=
atc_flight_number= N662BA
ui_manufacturer = Beechcraft
ui_type = King Air 300
ui_variation = Janet Transport
description = Beech King Air 300 for FS2004 Century of Flight. 3D model: Esa Kaihlanen / Juri Pelkonen, Flight
Dynamics: Ari Kaihlanen, Textures Siegfried Schaeffer / Rui Cristina. Sound by Leon Medado. Paint scheme by John
Hoopes
visual_damage = 0
```

