

These are new Afterburner Effects for Dino Cattaneo's outstanding new F-14D Super Tomcat for FSX SP2/Acceleration available at: <http://indiafoxtecho.blogspot.com/>

This effect pack is intended as an alternate replacement to the effects provided with Dino's Tomcat and not necessarily a prime replacement Afterburner Effect for which Dino may have planned to add to his work at a later time.

Install as follows:

Unzip and extract F-14DABH folder contents

Gauges folder content to FSX main gauge folder

Effects folder content to FSX effects folder taking care to extract effects/texture folder contents and move/copy them to the FSX Effects/Texture folder separately from the other effects to prevent FSX Effects/Texture folder from being overwritten.

Panel Configs folder content to Grumman_F14D folder located in Microsoft Flight Simulator X/Simobjects/Airplanes folder. Overwrite when prompted. Be sure to backup original panel config folders!

Open "Aircraft Config Lights Section" file provided in this pack and copy and paste the entire lights section to the aircraft config file located in the Grumman_F14D folder replacing the original Lights section.

Be sure to remove all Afterburner Effects provided with the original F-14 pack from the FSX Effects folder as they may cause interference with the new effect provided in this pack

That is it.

Known issues: Depending on different systems and graphics cards the appearance of the effect may vary. In some cases the Afterburner Effect may disappear against the backdrop of clouds from different angles. Also of note it was discovered that the effect texture named "fx_2" included in this pack can sometimes be overwritten by the subsequent installation of other aircraft and effects from either manual or auto installers. If this happens, you will notice a significant change in the appearance of the Afterburner Flame Effect which degrades from the intended effect considerably. Please refer to the Burner Effect Problem Screens folder that shows what will happen to the effect if "fx_2" effect texture provided in this pack is overwritten. If this occurs after installing newer aircraft or effects, simply open and extract "fx_2" from this pack to the FSX Effects/Texture folder and allow to overwrite when prompted. This will return the Tomcat's Afterburner Effect to it's intended appearance.

Credits and legal.

All items in this pack are freeware components from various sources who's original authors have

copyrights to which cannot be used for commercial purposes without permission from those authors. This package was tested at length in FSX Gold (SP2/Acceleration) without any reported crashes or failures other than occasional graphics glitches. The effect itself is not at all perfect and is not intended to be so but to be as functional as possible. The effect represents the intense Afterburner and Flame effect seen on GE F110-400 Engines on the F-14D(as well as A Plus & B models) during daylight operations. Under different conditions and light levels, the real GE F110 Afterburner varies greatly in appearance. I have seen this myself on a few occasions in person and on video and still photo shots. This effect included is limited to a single appearance/condition type. I plan on updating this pack in the future as time permits and hopefully adding either optional or variable appearance capability.

21.Burner effect texture originally created by Horatiu Barbulescu

fx_F14_Burnerflame modified by Bry Hardee

For questions or support please contact me at:

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I wish to dedicate this Effects pack work to the Memory of Mr. Steve Hinson who in his all too short life did a mountain of great works for the Flightsim and Combat Sim Community. I first met Steve back when I authored and published my first Flightsim 9 file, ArrCab Zones for the HMS Ark Royal pack by Ian Kirby, Philip Chandler, and Fraser Paterson. Steve emailed me a few days after the file was published and asked me a lot of technical questions about how I did the Arrcab Zones. At first(and I am ashamed to say) I didn't realize who Steve was. When I realize who I was talking to, it was a bit overwhelming to say the least. After a couple of emails, Steve sent me an MP3 audio congratulating me on my first FS File. I felt then and still do to this day very humbled and grateful to be given such a compliment by a man who has done so much incredible work for such a large community. My minuscule amount of work no doubt pales by comparison to the many works Steve did. Anyone who ever talked to Steve knew of his outgoingness and incredibly great enthusiasm for our hobby and aviation in general. He was a great giver who simply wanted to reach out and share what he felt in his own heart with as many people as he could. He left in indelible impression upon me for which I shall never forget. I cannot find words to express the loss that I and so many others who knew Steve felt on news of his passing. He was simply a great guy who is sorely missed. I included a copy of the first MP3 audio Steve sent to me. It is a something I consider a personal treasure and likewise I hope all who receive and hear it so shall be the same.

Godspeed and good Tailwinds buddy!

-BH..